



TOP CLUB

A TWO WAY CLUB

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Opening bids

| | |
|------|---|
| 1♣ | a) 11-13(14)hp, balanced (possibly 4-4-1-4) b) Balance 17-19, 20-21, 25-27, 28-30 c) 16+hp, unbalanced |
| 1♦ | 11-15hp, 4+ (4-card only if 4441 or 11-13hp with 5 clubs), unbalanced |
| 1♥/♠ | 11-15hp, 5+ |
| 1nt | 14-16hp, balanced (possibly 4-4-1-4), third pos. (14)15-16 hp |
| 2♣ | a) 11-15hp, 6+ clubs b) 11-15hp, 5-card clubs and 4-card M c) 14-15hp, 5-card clubs and 4-card diamonds |
| 2♦ | a) 6-9 hp, 6-card M |
| 2♥/♠ | a) 6-9 hp, 5-card ♥/♠ If vulnerable in 1st or 2nd position, must have a 5+m (3rd pos. 4m) Non vulnerable you don't need any m-suit. E/K/Q third other M not allowed! |
| 2nt | 22-24, balanced |
| 3♣/♦ | Good 7-cards m in 1 st or 2 nd pos, in 3 rd or 4 th pos free strength |
| 3♥/♠ | Pre-empt (rule of 2-3-4) in 1 st or 2 nd pos, in 3 rd or 4 th pos free strength |
| 3nt | a) In 1st or 2nd position: pre-empt in m, 7-8 cards suit b) In 3 rd or 4 th position: to play |
| 4♣/♦ | S.A. Texas, 8-8,5 tricks, running suit no Ace beside. |
| 4♥/♠ | Pre-empt (rule of 2-3-4) in 1 st or 2 nd pos, in 3 rd or 4 th pos free strength |
| 4nt | Asking for specific ace |

Important principles when we make a jump in the bidding

Fit-showing: When both sides bid.
Not after: 1♥/1♠ (1♠/2♣)-3♣/3♦
1♦-(1♥/1♠/D/2♣)-3♣

Singleton or void: When opponents don't bid.
Not after: 1x-(1nt)-3y

Responses to 1♣

| | |
|------|---|
| 1♦ | 0-7 hp |
| 1♥/♠ | 8+ hp, 4+, canapé in m is possible |
| 1nt | 8-11(12) hp, balanced, no M |
| 2♣/♦ | 8-11(12) hp, 5+, no M, unbalanced or good suit in 5-3-3-2 shape |
| 2♥ | FG, 12+hp, no M, 5+♣ unbal or 6+♣ |
| 2♠ | FG, 12+hp, no M, 5+♦ unbal or 6+♦ or 14+hp and bal and want OP to play 3nt |
| 2nt | 12-13 hp, inv, natural, no M |
| 3♣/♦ | 10-12 hp, 6+, inv |
| 3♥/♠ | FG, 5-5 minor, single or void in ♥/♠ |
| 3nt | 14-18(19) hp |
| 4♣/♦ | 9-12 hp, Texas, 6-7 M, normally good suit (up to 2nt from opponent) |
| 4♥/♠ | 9-12 hp, 6-7 M |
| 4nt | (19)20-21 hp, inv to 6nt |
| 5nt | 24-25 hp, inv to 7nt |

pass - 1♣

| | |
|------|---|
| 2♥/♠ | 2-5 hp, 6-card suit |
| | 2nt Forcing; ask for single |
| 2nt | 8-10hp, 5-5 in m with concentrated values |
| 3♣/♦ | 8-10 hp, 6+ suit, good suit (2 top honours) |

1♣ - 1♦

Pass

1♥

all 11-13(14;third pos) hp

20+

RP can bid:

1♠

0-4, asking. OP bids:

1nt 20-21

2nt 28-30

3nt To play

2♣ FG if followed by suit rebid.

2♦ from RP asking. OP bids: 2M/3x nat.

When OP bids a suit, RP's bid in the next suit on 2- and 3-level it is always waiting. After a waiting 2♠; OP's 2nt shows spades, se below:

2♦ Relay asking

2♥ hearts

2♠ waiting

2NT 5-c spades

3♥ at least Qxx or xxxx in ♥

3nt not better than Jxx in ♥

2nt 25-27

2♥, 2♠ 6+ card suit 2-4 hp

3♣, 3♦ 6+ card suit 2-4 hp

2♦/♥/♠/3♣ natural, not forcing, 20-23hp

1nt

5-7, FG unbal with clubs

2♣ Relay asking, nat. cont.

2♣

5-7, FG, normally bal. OP bids:

2♦♥♠,3♣ 5+suit, RP bid 3nt over 2M with xxx in M and 3M with at least Dxx or xxxx in M

2nt 20-21 or 25+, bal, 2nt bidding

2♦♥♠

5-7hp, FG, 5+c suit (if bal, good suit)

1♣ - 1♦

| | |
|-------|--|
| 1♠ | 16-19 hp, 5+ or 4-c with canapé in any suit. RP bids: |
| 2nt | 5-7 hp, natural. OP bids: |
| | 2♣ Shows exactly 5 spades |
| | 2♦ Diamonds 5+ |
| | 2♥ Hearts, 4+ |
| | 2♦ Canapé 5+ cards |
| | 2♥ Canapé 5+ cards |
| | 2♠ 6 spades |
| | 3♣ Canapé 5+ clubs |
| 2♣-2♥ | Natural, 5+, 5-7 hp |
| 2♠ | 3(4)-card support, 4-7 hp |
| | 2nt Invitational with at least 5 spades, asking xx or x |
| | 3♣♦♥ invite Canapé |
| | 3♠ invite with 5+ card spades |
| 2nt | 4-7 hp, 4+ support, bal |
| 3♣♦♥ | Singleton, 4+ trump support, 4-7 hp |
| 3♠ | 0-3 hp, 4-c support |
| 4♣♦♥ | Void, 4+ trump support, 4-7 hp |
| 1nt | 17-19 hp, can be with 5-c hearts and sometimes 5-c spade, Top-Club |
| 2m | 16-19 hp, 5+ suit, denies 4-c spades |
| 2♥ | 16-19 hp, 6-c suit or 5-c unbalanced |
| 2♠ | 16-19 hp, 5-5 spades + m. 2nt from RP asking for m |
| 2nt | 16-19 hp, 5-5 m |
| 3♣ | 16-19 hp, 5-5 hearts + clubs |
| 3♦ | 16-19 hp, 5-5 hearts + diamonds |
| 3♥ | 16-19 hp, 5-5 M |
| 3nt | to play |

1♣ - 1♥/♠

| | |
|----|---|
| 1♠ | Two way: a) 11-13hp, 4-c spades b) 16+hp, 5-c spades (or weak 6-c suit) RP bids as if 1♠ is weak. 2♠ as next bid from OP is always strong. 2NT over 2♦ is always weak! All other bids are strong! OP bid 2♦ over 2♣ if weak all other bids is strong. 3m over 2♣/2♦ is at least 5-5 and strong |
|----|---|

| | |
|-----|--|
| 1nt | 11-13 hp, nat |
| 2♣ | Transfer to 2♦ |
| | 2M Invitational with 5+ c M |
| | 2/3any Invitational with 5-c M + 5-c any (if heart 4+) |
| | 2nt Invitational with balanced hand and 5-card M |

| | |
|------|------------------------------------|
| 2♥/♠ | 11-13 hp, nat, 4+support. RP bids: |
| | 1♣ - 1♥ |
| | 2♥ - ?? |
| | 2♠/3♣/3♦ natural at least game try |
| | 2nt game try or any slam try |
| | 3♥ preempt |
| | 3♠/4♣/4♦ splinter |
| | 3nt stop bid, pass or bid 4♥ |
| | 4♥ to play |

1♣ - 1♥/♠

2♣ 16+ hp, balanced or clubs. Continuation according to the principles of Baron. 2nt is waiting and searching for more info. On the 3-level we show and bid suits, On 4-level we show controls!

| | |
|------|---|
| 2♦ | Relay, might have bal and 5-c M, or weak canapé with 4-5. |
| 2x | 3-c x and 5+ clubs |
| 2y | 4-c y and 5+ clubs |
| 2nt | 17-19 or 25+, balanced |
| 3♣ | 6+ club |
| 3nt | 20-21 NT, all bids after 3NT are forcing; see 1♣ - 3NT Bidding, if RP is passed it is 17-21 |
| 2♥ | nat, 5+-c M (unbal) bid 5 or 6 card heart before 4-c spade |
| 3nt | Bad cards; often distribution 3-1-4-5 or 3-1-3-6 |
| 2♠ | 4-card in both M if first heartbid, else 5+card M(unbal if 5card) |
| 2nt | 17+ NT |
| 3nt | Bad cards; No fit in M |
| 2nt | 12+ hp, bal |
| 3m | 4 M and 5+m 12+ hp |
| 3nt | Not interested in slam |
| 3♥/♠ | good 7-c suit |

2 new suit 16+, 5+ c, if RP jumps in a new suit it is splinter and 3+ support. OBS 2♠ over 1♥ shows good 6-cards ♠ thereafter nat bidding.

2nt FG, 4+trump support, if 17-18 balanced then with 5 card-trump-support, Stenberg bidding (RP:s rebid 3♣ shows 8-11)

3 new suit 16+ and good suit at least 6-cards. Thereafter, new suits are Q-bid

3♥/♠ FG, balanced, 17-18 hp and 4-c trump support. If RP bids 3nt it denies singleton, shows void

3♠/4x

4♥/♠ Balanced, 17-18 hp and 4-c trump support, no slam cards.

1♣ - 1nt

| | |
|-----|---|
| 2m | 16+ hp, 4+ |
| 2nt | 16+ Rebid: 3♣, ♦; 4cardsuit, 3♥; 5 card club, 3♠ 5card diamond. |
| 2M | 16+ hp, 5+ |
| 3x | 16+ hp, 6+ good suit, next bid cue |

1♣ - 2♣/♦

| | |
|--------|---|
| Pass | 11-13 |
| 2nt | Inv. to 3nt with weak or strong NT; forcing. RP bid 3m=min 3other m=max 3M=single |
| 3♣/♦ | 11-13, support, not maximum. |
| 3 jump | Splinter, support, singleton or void |
| 4 M | To play |
| other | 16+, nat, FG, if RP bids a M it is 3-card suit. |

| | |
|-----------------------|--|
| 1♣ - 2♥ | FG, 12+hp, no M, 5+♣ unbal or 6+♣ |
| 2♠ | Asking, OP can be strong or weak. RP bids: |
| 2nt | 2-2-4-5 and stopper in both major |
| 3♣ | 6+♣ |
| 3♦ | 2-2-4-5 and not stopper in both major |
| 3M | Single in M, 1-3-4-5 or 3-1-4-5 |
| 2nt | Asking, OP has stopper in both M |
| 3♣ | 6+♣ |
| 3♦ | 2-2-4-5 and not stopper in both major |
| 3M | Single in M, 1-3-4-5 or 3-1-4-5 |
| 3nt | 2-2-4-5, stopper in both major |
| 3♣ | 4-cards support and 16+ |
| 3♦/M | 6-cards and 16+ |
| 1♣ - 2♠ | FG a) 12+hp, no M, 5+♦ unbal or 6+♦ b) 14+hp and bal and want OP to play 3nt |
| 2nt | Weak or strong, asking. RP bids: |
| 3♣ | 5+♦ and 4♣ |
| 3♦ | 6+♦ |
| 3M | Single in M, 1-3-5-4 or 3-1-5-4 |
| 3nt | Transfer to NT |
| 3x | 6+suit, Strong, RP new bid on 3-level show stopper |
| 1♣ - 2♠ - (x) | RD Ace in spade, weak or strong. |
| 1♣ - 2♠ - (3♠) | D No stopper, pass half stopper; weak or strong. OP bids 3nt with stopper and weak 4nt with stopper and strong |
| 1♣ - 2nt | |
| 3m | 16+hp, 4+c |
| 3M | support, control, better cards bid 4 minor. |
| 3M | 16+hp, 5+c |
| 1♣ - 3nt | |
| 4m | 4+c, slam try. RP bids |
| | 4♦ natural |
| | 4♥/♠ cue with support |
| | 4nt 14-15 hp, not support |
| | 5x support, reply to RKC Blackwood |
| | 5nt 16-17 hp, not support |
| | 6nt 18 hp, not support |
| 4M | 5+c, forcing. RP bids |
| | 4nt not support |
| | 5x support, reply to RKC Blackwood |

1♣ - 4♥/4♠ or 4♦/4♣ (9-12, good suit)

4nt RKCB
New suit control

XY sang a) 1♣-1♥-1♠ or 1♣-1M-1nt
 b) 1♦-1♥-1♠ or 1♦-1M-1nt

2♣ transfer to 2♦.

After 1♣-1♥-1♠-2♣, weak OP always bids 2♦, strong OP describes the hand.

After 1♦-1♥-1♠-2♣, OP bid 2♦ if weak and other bids if strong.

| | | |
|----|------|--|
| 2♦ | pass | weak, diamond suit |
| | 2M | 5+c, invitational. |
| | 2nt | invitational with bidden 5-c suit, bal |
| | 3m | 5-5, invitational |
| | 3M | strong invitation |

2♦ FG, Natural continuation. After 1♣-1♥-1♠-2♦, weak OP always bids 2 NT, strong OP describes his hand.

3m invitation, canapé, often 4-6

3M light invitational. Weaker than 2♣ followed by 3M

3oM 5-5 in M's, pre-empt invite

After competition over 1♣ (transfer answer)

1♣ - (D) - ??

| | | |
|------|---------|--|
| pass | | 0-7 |
| RD | | 14+FG or penalty. After RD clubs and diamonds are natural. |
| | Pass | Weak or strong, with or without clubs |
| | 1♦/1♥1♠ | Weak or strong, at least 4+c, forcing |
| | 1nt | Weak 11-13 |
| 1♦ | | Transfer to hearts |
| | 1♥ | 3-c hearts, weak NT |
| | 1♠ | 4+c spades, weak or strong |
| | 1nt | Weak NT 11-13 |
| | 2♣ | Strong, club or NT |
| | 2♥ | Weak 11-13 with 4 heart |
| | 2nt | Strong, trump support |
| 1♥ | | Transfer 8+hp, 4+spades |
| | 1♠ | 3-c spades, weak 11-13 |
| | 1nt | Weak NT 11-13 |
| | 2♣ | Strong, clubs or balanced |
| | 2♠ | Weak 11-13 with 4 spades |
| | 2nt | Strong, trump support |

1♣ - (1♦) - ??

| | | |
|----|-----|----------------------------|
| D | | Transfer, 4+ hearts, 8+ hp |
| | 1♥ | 3-c hearts, weak NT |
| | 1♠ | 4+c spades, weak or strong |
| | 1nt | Weak NT 11-13 |
| | 2♣ | Strong, clubs or NT |
| | 2♥ | Weak 11-13 with 4 heart |
| | 2nt | Strong, trump support |
| 1♥ | | Transfer, 4+ spades, 8+ hp |
| | 1♠ | 3-c spades, weak 11-13 |
| | 1nt | Weak NT 11-13 |
| | 2♣ | Strong, clubs or NT |
| | 2♠ | Weak 11-13 with 4 spade |
| | 2nt | Strong, trump support |

1♣ - (1♥) - ??

| | | |
|---|-----|----------------------------|
| D | | Transfer, 4+ spades, 8+ hp |
| | 1♠ | 3-c spades, weak 11-13 |
| | 1nt | Weak NT 11-13 |
| | 2♣ | Strong, club or NT |
| | 2♠ | Weak 11-13 with 4 spade |
| | 2nt | Strong, trump support |

1♣ - (D/1♦/1♥) - ??

1♠ Transfer to nt, 8+ hp
 1nt Weak nt 11-13
 2♣ FG with clubs
 2♦ FG with diamonds
 2M/2m Nat, strong
 2nt **Strong nt**
 3♣ FG with clubs, slam try
 3♦ FG with diamonds, slam try

1nt 8-11 without M
 2x 12+hp, 5+5 highest + another suit, GF
 2y no jump 8-11 hp and 5+cards
 2y jump **sys on**
 2nt 12-13 hp without M, invitational
 3x Asking for stop normally a long m
 3m **Invitation**
 3M **4-7 7+cards**
 4m **9-12 hp, Texas, 6-7M, normally good suit**
 4M **9-12 hp, 6-7 M**

After transfer overcall:

1♣-(1♥)- D hearts 4+
 1♠ TO
 2♥ (6)8-11hp, 6-c hearts
 2♠ 5-5 hearts+m, GF

1♣ - (p) - 1♦-(D)-?? Any D
 Pass Often weak, might be strong
 RD at least 4-4 in M, strong
 1♥ Strong, 20+ Sys on
 1♠ 4+ spades, 16-19 unbalanced; Sys on
 1nt 17-19, not 4-4 in M; Sys on

1♣ - (p) - 1♦-(1M)-??
 Pass Often weak, might be strong
 D Strong TO
 1♠/2m 5+cards, strong
 2M 5-5 in other M + one m Strong
 2♠ Strong 6 cards ♠
 2NT Strong with 5-5 in m
 3m Strong with 6 cards m

1♣ - (p)- 1♥/1♠/2♣/2♦-(preempt from op.)-??

4nt asking for Aces, triumph support

1♣ - (1x) -p-(p)-?

pass 11-13(14) hp
 D Normaly strong hand but can be week
 Other bids nat, 16+hp

1♣ - (1♠) - D 8+ hp and take out. Higher levels demands more hp. If 8-11 hp, often 4-c hearts.
 OP bids: No jump 11-13(14) hp. **2m is 5-c and 2♥ is 4-c and weak.** 1nt doesn't promise a stopper.
 New suit from RP is forcing to game.
 Jump 16+hp, natural
 2nt 17+hp bal. Normal 2nt bidding
 Cuebid 17+hp, bal, no stop or single stop

System is on when the bidding is at lowest level. If 4th hand bids, example:

1♣ - (1♦) - D/1♥ - (1♠)
 ??? 1nt 11-13hp
D **17+hp, balanced,**
2♣ **16+hp, unbalanced with ♣**
 2♦ 16+hp
 2M(partners) weak NT with 4-card M
 2nt 16+hp, trump support (sys on)
 Cuebid 16+hp, natural

System is on when the bidding is at highest 2♠ if partner has bid 1M. If 4th hand bids, example:

1♣-(1♦)-D/1♥-(2♦)
 ??? D 17+hp, balanced,
 2M(partners) weak NT with 4-card M
 2nt 16+hp, trump support (sys on)
 Cuebid 16+hp

1♣ - (1nt) - ???

D Penalty D
2x Kaplan (See page 33, defence against 1nt)
2NT minors

1♣ - (2m) - ???

D 7+hp, PD if 2x conv or TO if 2x nat. After this action TO before the over caller, but PD after over caller. New bids are forcing.
 2y 11-13
 2nt stopper and 11-13
 3nt with stopper and strong NT
 3m 16+ without stopper
 2x To play
 2nt **Lebensohl.** OP bids:
 3♣ RP bids
 P Want to play
 3x x below overcallers suit is for play, stopbid
 3y y higher than overcallers suit is 5+card, FG
3cue splinter, 6+cards in other minor if 2♦ is natural
 3y not jump natural suit; inviting
 3y jump inviting with at least 5-cards
 3m asking for stopper
 3nt Nat with stopper if 2m is natural
 4♣ SA Texas for heart
 4♦ SA Texas for spade

1♣ - (2M) - ???

| | |
|-------------|---|
| D | 7+hp, PD if 2x conv or TO if 2x nat. After this action TO before the over caller, but PD after over caller. New bids are forcing. |
| | 2y 11-13 |
| | 2nt stopper and 11-13 |
| | 3nt with stopper and strong NT |
| | 3M 16+ without stopper |
| 2♠ | To play |
| 2nt | Lebensohl. OP bids: |
| | 3♣ RP bids |
| | P Want to play |
| | 3x x below over caller suit is for play, stopbid |
| | 3y y higher than over caller suit is 5+card, FG |
| | 3cue Ask for stopper if 2M natural, FG |
| | 3nt 5-cards in other M and stopper in M |
| 3x not jump | Inviting, natural |
| 3x jump | inviting with at least 5-cards |
| 3M | 5-cards other M. no stopper |
| 3nt | Nat with stopper if 2M is natural |
| 4♣ | SA Texas for heart |
| 4♦ | SA Texas for spade |

1♣ - (3x) – 3y FG

1♣ - (3x) – D T/O, inviting+, OP bid not forcing

1♣-(p)-1♠-(2♦/♥)-p-(p)-3m Inviting, Canapé

Responses to 1♦

| | |
|----------------|--|
| 1M | 6+ hp, 4+c |
| 1nt | 6-12 hp |
| 2♣ | 4+ clubs, FG |
| 2♦ | 4+ support, 10-14 hp (or more if it is better to bid this way). Natural continuation min or max, jump is splinter and max. Forcing to 3♦. |
| | 2♥/2♠ 4-c, 11-15 hp |
| | 3M Forcing, 4-c support, denies splinter |
| | 3♠ /4♣/4♥ Jump=splinter with M-support |
| | 4♦ Forcing denying M-support |
| | 3nt Good cards without splinter |
| | 2nt Positive, invite to Game |
| | 3♣ Positive, invite to Game |
| 2M | 13+hp, strong 6-c, FG, no other suit |
| 2nt | 15+hp, 4-c support and asking for splinter: |
| | 3♣ Min, RP can ask for singleton M in 3♦ or show own singleton with 3M/4♣. After 3♦ OP bid: |
| | 3M with singleton M |
| | 3nt without singleton or single clubs. |
| | 4x void, 4nt is asking for aces |
| | 3♦ Max, single ♣ |
| | 3♥ Max, single ♥ |
| | 3♠ Max, single ♠ |
| | 3nt Max, balance or semibalance |
| | 4♣/♥/♠ void (max) |
| 3♣ | 7-9 hp 4+ support |
| 3♦ | 4-6 hp 4+ support |
| 3M/4♣ | void, FG |
| 3nt | 15-17 hp, 3-3-4-3, 3-3-3-4 |
| 4M | To play |
| 1♦ - 1M | |
| 1♠ | nat, x-y nt; 2♣-forcing to 2♦ (pass for play bid inv.) 2♦ - FG |
| 1nt | unbalanced, short in partner's suit, x-y nt see above! |
| 2♣ | 11-15 hp, 5-4 or 4-5 in m |
| 2/3oM,4m | Void, trump support, maximum |
| 2M | 11-13 hp, often 3-c support, if 4-c support, then very bad. |
| | 1♦-1♥-2♥-2♠ looking for 4-4 in spades |
| 2nt | a) 14-15 hp, 6+diamonds and 0-2-c support |
| | b) 14-15 hp, 5+diamonds and 4-c support |
| | 3♣ asking and FG. OP bids: |
| | 3♦ 6-c diamonds |
| | 3M 4-5-2-2 |
| | 3 other M singleton |
| | 3nt singleton clubs |
| | 3♦ Bad cards; pass/correct |
| | 3M 6-c, forcing |
| | 3oM Natural, forcing |
| 3♣ | 5-5 in m good cards |

| | |
|-----|--|
| 3♦ | 14-15 hp, 6+diamonds and 3-c support, might have 2 honours in a doubleton. |
| 3oM | FG, asking values in oM |
| 3M | FG |
| 4♣ | Cue bid agreeing diamonds |
| 4♦ | Agrees diamonds, denies club control |
| 3M | 4-c support, good but not max |

1♦ - 2♣

| | |
|-----|--|
| 2M | Not minimum, 5-4 |
| 2nt | 11-15hp, 4-4-4-1 or 3-4-5-1 or 4-3-5-1 |
| 3nt | 11-13 |

After competition over 1♦

1♦ - (D/1♥/1♠/2♣) - ??

| | |
|--------------|---|
| RD | 10+ hp, penalty-seeking |
| 1♥ (over D) | sys on |
| D (over 1♥) | 6+ hp, 4+ spades |
| 1♠ | Weak, 3-c spades (x,y,nt) Sys on |
| 1nt | Weak unbalanced |
| 2♠ | 4-c support, weak |
| other bids | sys on (as if partner has bid 1♠) |
| 1♠ (over 1♥) | 6+hp, Transfer to NT, denying 4 spades |
| 1nt | Weak NT, doesn't need any stopper |
| 2♣ | Forcing game with clubs |
| 2♦ | Forcing game with 3+ diamonds |
| 2♦ | 10+ hp, 4+ diamonds |
| 2x not jump | 8-11 hp, 5+cards x, not forcing |
| 2♥/2♠ jump | Fit-showing, 5-c M and 4+ support, 6-9 hp |
| 2nt | 11-12 hp, nat |
| 3♣ | 7-9 hp, 4+support |
| 3♦ | 4-6 hp, 4+support |
| Cuebid | nt-hand invite+ or forcing with suit |
| Jump cuebid | void |

Support Doubles and Redoubles

Support D and RD, showing exactly 3-c support is mandatory after opening 1♦/1♥ and partner's reply 1♥ or 1♠ after 4th hand's 1 or 2-level overcall below partner's suit.

Responses to 1♥/♠

| | |
|------------------|---|
| 1♠ | 7+ hp, 4+c. |
| 1nt | 7-12 hp. If OP bids reverse or jumps it is max 13-15hp |
| 2♣ | Natural, 4+ clubs, GF. OP's jump rebids are splinter with 4-c support and max. |
| 2♦ | Natural, 4+ diamonds, GF <u>or</u> 6-8 with 3-c support. |
| 2M | 9-11 hp, 3-c support. OP bids: |
| | 2nt invitational asking xx or x |
| | new suit positive invite |
| | 3M preempt |
| | jump void |
| 2♠/3♥ | We use strong jump shifts in the other major, showing an opening hand with very good suit (6+). |
| 3♣ | 8-11 hp, 4+ support. OP bids |
| | 3♦ light invite if spades, invite if hearts |
| | 3♥ strong invite if spades, stop bid if hearts |
| 3♦ | 12-13 hp, game-try, bal, 3-c support. OP bids suits as natural. |
| 2nt | FG, trump support, 12+ hp, 4-c support |
| 3M | 4-7 hp, 4+c support |
| 3♠/4m/4M | void |
| 3nt | 15-17 hp, natural, normally (2-3)-4-4 |
| pass – 1M | |
| 2♣ | clubs |
| 2♦ | 6-8hp with 3-c support. With diamonds and weak; bid pass or 1nt |
| 2♥ | hearts |
| 2M | 3-c support, 9-10(11)hp, |
| 2/3oM/3m | Splinter, 8-10hp, 4+c support |
| 2nt | 4+support, 8-10hp, balance |
| 3M | 4+c support, 4-7hp |

1♥ -1♠

1nt

x-y nt

2♠

min, all 3-c support or 4-c and all bad 4-5-2-2

2nt

a) 14-15 hp, 6+hearts, 0-2 spades

b) 14-15 hp, 5+hearts and 4-c spades

RP bids:

a) 3♣ asking and FG. OP now bids:

3♦

4-5-1-3 (short diamonds)

3♥

6-c hearts

3♠

4-5-2-2

3nt

4-5-3-1 (short clubs)

b) 3♦ Stopper in diamonds, denying stopper in clubs; FG.

c) 3♥ pass or correct

d) 3♠ good 6-c spades, FG

3♥

14-15 hp, 6+hearts and 3-c spades

3♠

FG

4♣

Slam try in hearts, club control

4♦

Slam try in hearts, diamond control, denies club control

3♠

11-13 hp, good distribution 4-5-(3-1) or (12)13 with 4-5-2-2

1♥ -1♠/1nt

2♥

11-13 hp, 6+ hearts

1♥ - 1♠

2m - ??

2nt

11-13 hp non-forcing

3nt

14-18 hp

3♥

Slam try

After competition over 1 M

1M- (D / 1♠/2♣) - ??

D

T/O. If you choose to D and then bid it is forcing

RD

10+ hp

1♠

7+ hp, 5+spades (seldom 4)

1nt

8-11

2 new suit

8-11 hp, nat, non-forcing

2♠ (cuebid)

12+ hp, bal, max one stop

2♦

Trump support, bad raise 6-8

2M

9-11 hp, 3-c support, also after D

2♠(afterD)

Fit-showing after opening 1♥ 8-11hp 4+c support

2nt

FG Trump support

3♣

8-11 hp 4+c support

3♦

12-13 hp, invite, bal, 3-c support

3♥(afterD)

Fit-showing after opening 1♠ 8-11hp 4+c support

3M

4-7 hp 4+c support

4 new suit

fit-jump, 4+c support, 4♠/4♥ is to play even after opening 1♥/1♠

jump cue bid

Void

1M - (1nt) - ??

| | |
|--------|-----------------------------|
| 2♣ | Asking M (often 5-c in oM) |
| 2M | 6-9 hp, 3+ support |
| 2x | 6-11 hp, nat, nonforcing |
| 2nt | trump support, invitational |
| 3m/3oM | pre-empt |
| 3M | 4-7 hp, 4+ support |
| 4x | pre-empt |

1M - (2♦/2♥/2♠) - ??

| | |
|-----------|--|
| D+bid | FG if the suit could be bid on the 2-level, otherwise invitational. |
| 2M | 6-9 hp, normally 3-cards support |
| 2x | 8-11 hp, natural, non forcing |
| 2nt | Trump support, at least invitational . May be 3-c support if 10-12. |
| 3M | 4-7hp, 4+ support |
| 3x | nat, FG |
| 3 cue bid | invite, 4-c support 8-9 |
| 4 cue bid | void |
| 4x | Fit show |

| | |
|------------|---|
| 1M – (2nt) | 2nt is both min |
| pass | followed by D = penalty |
| D | balanced, FG |
| 3♣ | Invite Stenberg. OH bid a) 3nt as FG and bal b) new suit as single and FG c) 3M with min |
| 3♦ | FG with 5+OM |
| 3M | support, weak |
| 3OM | 5+cards, invitational |

Support Doubles and RD

Support D and RD, showing exactly 3-c support and is mandatory after opening 1♥ and partner's reply 1♠ after 4th hand's 2-level overcall below partner's suit.

Trump support 2nt (1M– 2nt or 1♣-1♥/♠-2nt)

Game forcing except after interference with 2♦, 2♥, 2♠

Max means 13-15 hp with 5431 or 5332 or 12-15 hp with 5521

| | |
|-----|--|
| 3♣ | Min. If RP bids 3♦ this asks for singleton and OP replies 3♥ – singleton club 3♠ – singleton diamond 3nt – singleton other M If RP bids 3♥, 3♠ or 3nt it shows singleton as above If RP bids 4m it is a cuebid, |
| 3♦ | Max, no singleton. RP's 3♥, 3♠ or 3nt shows singleton as above. |
| 3♥ | Max, singleton club |
| 3♠ | Max, singleton diamond |
| 3nt | Max, singleton oM |
| 4m | void |
| 4♥ | void in the oM |

When interference on 3-level

| | |
|-------------|--|
| Pass | Neutral, 2+ in overcalled suit. |
| D | Suggestion to penalty |
| Bid in suit | Unbalanced with singleton in overcalled suit |
| 3nt | Unbalanced with 2+ in overcalled suit |

When interference with D

| | |
|------------|------------------------|
| Pass | Minimum and balanced |
| RD/3♦ | Strong and balanced |
| 3♣ | Minimum and unbalanced |
| Other bids | As above |

2nt game invitational+, when interference 2♦ or higher or when passed

| | |
|-----|---|
| 3♣ | Min. RP's 3♦ asks for singleton and OP replies 3♥ – singleton club 3♠ – singleton diamond 3nt – singleton other M If RP bids 3♥, 3♠, 3nt or 4♣ this shows: 3 in accepted trumps: want to play 3 in other M – singleton club 3nt – singleton diamond 4♣ – singleton other M 4♦ – void |
| 3♦ | Max, no singleton; RP's 3♥, 3♠ or 3nt shows singleton as above |
| 3♥ | Max, singleton club |
| 3♠ | Max, singleton diamond |
| 3nt | Max, singleton oM |
| 4m | void |
| 4♥ | void in oM |

Responses to 1nt

After opening a) 1nt

b) 1♣ -1♦-1nt

c) 1♣ -1♦-1♥-1♠-1nt

d) overcall 1nt

5-c M possible if NT distribution

| | |
|-------|---|
| 2♣ | Asking for M |
| 2♦/2♥ | Transfer, OP bid a) 2♥/♠ with 2 or 3-cards support b) 2nt with 4 cards support and max c) 3♥/♠ with 4 cards support and min |
| 2♠ | Clubs, can be weak or strong |
| 2nt | Diamonds, can be weak or strong |
| 3♣ | 5-5 min, inviting to slam |
| 3♦ | 5-5 Maj, FG |
| 3M | Singel, RP can have Marmic or 5-4-3-1. If Marmic with singel ♠ start with 2♣ |
| 3nt | Stop bid |
| 4♣/♦ | Texas, up to 2nt from opponent |
| 4♥/♠ | Stopbid |
| 4nt | Bal, inviting to slam |
| 5min | Stopbid |

1NT - 2♣

2♦ - ??

2♥

Weak, at least 4-4 i M

2♠

Invite with 5♠ och 4♥

3♥/♠

Smolen, 4-cards and FG plus 5-cards in OM

1nt - 2♣

2♥ - ??

2♠

4♠, forcing one round

3♥

FG, no single

3♠/4min

Slaminvite in ♥, single

3nt

4-korts ♠

1nt - 2♣

2♠ - ??

3♥/4min

Single, slaminvite in ♠

3♠

Slaminvite, no single

1nt - 2♣

2x - ??

2nt

Invite in nt, dont say anything about M

3♣/3♦

Slaminvite and 4+min. OP bid:

3♦ with 4 cards ♦

3M with control and 3-cards support

3nt with bad cards

4-level shows control and 4-cards support

1nt - 2♦

2nt - ??

3♦

Transf to 3♥, RP bids new suit as slaminvite and singleton and 3nt

As slaminvite without single

1nt - 2♦

3♥ - ??

New suit

Single and slaminvite

3nt

Slaminvite without single

1nt – 2♦

| | | |
|---------|---------|--|
| 2♥ – ?? | 2♠ | Invite with 4♠ och 5♥. OP 3♥ is a stop bid |
| | 2nt | Invit with 5♥. OP 3♥ is a stopbid |
| | 3min | Forcing to 3♥ with 5-4 |
| | 3♥ | Slaminvit, 6+♥, no single |
| | 3♠/4min | Single, slaminvit, 6+♥ |
| | 3nt | 5♥, OP pass or bid 4♥ |
| | 4♥ | Stop bid |
| | 4nt | 5♥, Bal, inviting to slam |

1nt – 2♥

| | | |
|---------|---------|--------------------------------------|
| 2♠ – ?? | 2nt | Invite with 5♠. OP 3♠ is a stop bid. |
| | 3min | Forcing to 3♠ with 5-4 |
| | 3♥ | 5-5, game invit |
| | 3♠ | Slaminvite, 6+♠, no single |
| | 4♥/4min | Singel ,slaminvit, 6-korts ♠ |
| | 3nt | 5♠, OP pass or bid 4♠ |
| | 4♠ | Stop bid |
| | 4nt | 5♠, Bal, inviting to slam |

1nt - 2♠ OP bids 2nt without tophonor (EKD) in clubs and 3♣ with a tophonor in clubs

| | | |
|-------------|-------|---|
| 2nt/3♣ - ?? | 3♣ | stopbid |
| | 3♦/3M | single and slaminvite. If OH bids 4♦/4M it shows god fit. |
| | 3nt | stopbid |
| | 4♣ | slaminvite without single |
| | 4♦/4M | renons and slaminvite |

1nt - 2nt OP bids 3♣ without tophonor (EKD) in diamonds and 3♦ with a tophonor in diamonds
Continue bidding as above.

1nt - 3♣ Slaminvite with 5-5 in min. OP bids 3nt with bad cards, 3♦ set ♦ as trump, 3M shows control and set ♣ as trump

1nt - 3♦ FG, with 5-5 in M. 3M shows max and 4M min. 3nt 2-2 in M.

1nt - 3M FG with single. RP has Marmic or 5-4-3-1. OH bids 3nt/4oM as stop bid or 4M that ask RP to bid 4nt with 4-4 in min or 5min with 5-cards min.
If Marmic only with single heart. 3♠ on 3♥ shows 4 spades.
OH bids 3nt/4oM/4m(max)/5m(min)

After competition over 1nt

1nt – (2x/3x) - ??

D T/O if x is nat. PD if conventionally and shows at least 4-c in x

1nt – (2M) - ??

D T/O

2y weak

3y Invitational

2nt Lebensohl, se bidding after 1♣ - (2x) - ??

1nt – (2♦) - ??

D T/O

2x weak

3x invitational

2nt Lebensohl, see bidding after 1♣ - (2x) - ??

1nt – (3x) - ??

D T/O

3y FG

1nt – (p)-2♣-(D)

Pass No stopper in clubs

RD For play – if partner bids; bad cards

2x Sys on with stopper in clubs

1nt – (p)-2♣-(D)

P - (p) - ??

RD repeat ask for M. OP bids:

2♦ No M

2♥ 4-c spades

2♠ 4-c hearts

2nt Both M

3maj Slam try

4maj To play

2♦ weak, 3-suiter

2♥ longer hearts sys on

2♠ longer spade sys on

2nt sys on

1nt – (p) – 2♦/♥ - (D)

??? Pass 2 cards support

RD 3 cards support and no stopper in 2♦/♥

2♥/♠ 3 cards support and stopper in 2♦/♥

2nt 4 cards support and max

3♥/♠ 4 cards support and min

Responses to 2 ♣

| | |
|----------|--|
| 2♦ | 8+ hp, looking for 4-4 fit in M, can have 5-c M or diamonds and FG |
| 2M | 8-11 hp, 5+c M, invite |
| 2nt | a) 10-12 hp, bal, invite b) 10-12 hp, 3+ support in clubs and invite c) 13+ hp, 3+ support, FG |
| 3♣ | 6-9 hp, 3+ support |
| 3♦/3♥/3♠ | 12+ hp, 6+ suit, one-suiter. |
| 4♣ | Preempt |
| 4M | To play |

2♣ – 2♦

| | |
|------------|--|
| 2♥/♠ | 4-c, 11-15 hp, if 4-4-0-5 show hearts first |
| 2nt | 14-15 hp, no M, 6-c clubs |
| 3♣ | 8-10 hp, strong invite |
| 3x | 5-c, FG |
| 4♣ | slam try |
| 3♣ | 6+ clubs 11-13 hp, no M |
| 3♦, 3♥, 3♠ | Often 5-c suit; if 4-c suit then club-support . If partner support and responder bids 5 club, this is for play. |
| 3♦ | 14-15 hp, 5+clubs and 4+diamonds |
| 3M | 6+ clubs, max, singleton M |
| 3nt | 14-15 hp, good hand with very good clubs |

2♣ – 2♦

| | | |
|---------|--------------|--|
| 2♥ - ?? | 2♠/3♦ | 5-c, FG |
| | 2nt | invite to 3nt |
| | 3♣ | 3+ support, invitational |
| | 3♥ | 4-c support, FG. OP bids his splinter. Without splinter he bids 3nt or cue in clubs with good cards, else 4M. |
| | 3♠/4♦ | splinter, heart support, slam try |
| | 3nt | to play, 4-c spades |
| | 4♣ | sets clubs, slam try |
| | 4♥ | to play |

2♣ – 2♦

| | |
|---------|------------------------------|
| 2♠ - ?? | Same bidding as above |
|---------|------------------------------|

2♣ – 2♥/2♠

| | |
|-------------|---|
| 2♠ | 11-15 hp, natural, no support |
| 2nt | 14-15 hp, denies 3+support and 4-c spades |
| 3♣ | 11-13 hp, 6+ clubs |
| 3♦ | 14-15 hp, natural |
| 3♥/3♠ | Invitational |
| 3/4(oM)/ 4♦ | Splinter |
| 4♣ | 14-15 hp, support, cue |
| 3nt | 14-15 hp, very good clubs |
| 4♥/4♠ | 14-15, 3+c support |

2♣ – 2nt

3♣

min, bidding continues

pass invite from beginning

3♦ support, ask for singleton in M. OP bids:

3♥/3♠ singleton

3nt bal or singleton diamond

3♥/3♠/4♦ splinter

3nt natural

4♣ slam try, bal

4♥/4♠ void

5♦ voidwood

3♦/3♥/3♠ 14-15 hp, splinter

3nt 14-15 hp, bal or semi-bal

2♣ – 3♦/♥/♠ 12+ hp, 6+suit, FG

3y natural

3nt natural

4support naturlight

4new support, max, cue bid

4♣ Good ♣, no support, max

After competition over 2♣

2♣ – (D) - ???

RD strong, penalty-seeking

2♦ weak with diamonds

2♥ weak with hearts

2♠ weak with spades

2nt good raise in clubs

3x Fit-showing

2♣ – (2x/3x) - ???

D T/O

2x 8-11 hp, 5+c, not forcing

2nt Sys on, as after no interference.

Responses to 2♦ Multi

| | | |
|----------|-------|--|
| 2♥ | | Pass or correct |
| 2♠ | | tactical, pass or correct |
| | 2nt | Maximum with hearts and 3-c spades |
| | 3♣ | Maximum with hearts and 3+ clubs |
| | 3♦ | Maximum with hearts and 3+ diamonds |
| | 3♥ | Minimum with hearts |
| 3 minor | | natural, FG. OP bids 4m with support |
| | a) 4♣ | support and hearts |
| | b) 4♦ | support and spades |
| 3♥ | | pass or correct |
| 3♠ | | pass or correct |
| 4♣ | | transfer to your suit |
| 4♦ | | bid your suit |
| 4♥ | | own M |
| 4♠ | | own M |
| 2♦ - 2nt | | |
| 3♣ | | max with hearts. RP bids 3♦ asking singleton, 3♥ slam try asking cue, 3♠ + 4m as cue |
| 3♦ | | max with spades. RP bids 3♥ asking singleton, 3♠ slam try asking cue, 4m + 4♥ as cue |
| 3M | | min and suit, RP bids 3♠/4m as cue bid |

After competition over 2♦

2♦ - (D) - ??

| | |
|---------------------------|--|
| pass | 5+♦ |
| RD | One- or two-suiter, often without diamonds. OP always bids 2♥. |
| 2♥ | pass or correct |
| 2♠ | tactical |
| All other bids, see above | |

2♦ - (2♠/2♥) – D - (pass)

| | |
|----|---|
| ?? | Pass if it is your suit otherwise bid your suit |
|----|---|

2♦ - (2nt/3x) – ??

| | |
|----|-----------------|
| D | penalty-D |
| 3m | forcing |
| 3♥ | pass or correct |
| 3♠ | pass or correct |

Responses to 2M

| | |
|----------|---|
| 2/3oM/3m | non-forcing, OP may raise with good support |
| 2nt | asking for 3-c, 4-c or 5-c m. After 2nt OP bid: 3♣ at least 3-c ((4)(5)-c if vulnerable) 3♦ at least 3-c ((4)(5)-c if vulnerable) If RP bid new suit after 2nt it is at least 5-cards suit and FG. If RP bid 3M (support) after 2nt it is invite to 4M. If RP bid 4m (support) after 2nt it is FG and slam invitational. |
| 3M | Support, pre-empt |
| 4m | Support in M, cue, slam invitation |
| 4oM | To play |

After competition over 2M

| | |
|---------------|-----------------|
| 2M - (D) - ?? | |
| RD | penalty-seeking |

Responses to 2nt strong NT

1♣-1♦-1♥-1♠-2nt (28+) or 1♣-1♦-1♥-1♠-2♣-2♦-2nt (25-27) or overcalling 2nt or (1♠)-pass-(pass)-1nt-(pass)-2♣-(pass)-2nt or (2x) – 2nt

| | |
|---------|---|
| 3♣ | asking 4-c or 5-c M |
| 3♦ | at least one 4-c M. RP bids: |
| 3♥ | asking, with or without 4-c spades |
| 3♠ | 4-c spades |
| 3nt | 2-3 spades |
| 3♠ | 4-c hearts |
| 3nt | both M |
| 4♣ | slam try in clubs, cue accept, 4nt wish to play |
| 4♦ | slam try in diamonds, cue accept, 4nt wish to play |
| 3♥ | 5-c hearts |
| 3♠ (oM) | heart support, slam try |
| 4♣ | slam try in clubs (cue accept, 4nt wish to play) |
| 4♦ | slam try in diamonds (cue accept, 4nt wish to play) |
| 3♠ | 5-c spades |
| 4♣ | slam try in clubs (cue accept, 4nt wish to play) |
| 4♦ | slam try in diamonds (cue accept, 4nt wish to play) |
| 4♥ (oM) | spade support, slam try |
| 3nt | no 4-c or 5-c M |
| 3♦ | Transfer to hearts. |
| 3♥ | OP might bid 4♥ |
| 3♠ | 5-c hearts and 4+ spades |
| 3nt | Wants to play in NT |
| 4♣ | Accepts hearts |
| 4♦ | Accepts spade |
| 3nt | OH chose game |
| 4♣ | hearts and clubs |
| 4♦ | Accepts hearts, slam interest |
| 4♥ | Accepts hearts, no slam interest |
| 4♠ | Accepts clubs, slam interest |
| 4nt | Likes to play in NT |
| 5♣ | Accepts clubs, no slam interest |
| 4♦ | hearts and diamonds |
| 4♥ | Accepts hearts, no slam interest |
| 4♠ | Accepts hearts, slam interest |
| 4nt | Likes to play in NT |
| 5♣ | Accepts diamonds, slam interest |
| 5♦ | Accepts diamonds, no slam interest |
| 4♥ | Slam try in hearts |
| 4♠ | Strong slam-try with 5-5 in M |
| 4nt | Wants to play in NT |
| 5♣ | Accepts hearts |
| 5♦ | Accepts spades |
| 5♥ | Wants to play in hearts |

| | | | |
|----|--------------------|--|------------------------------------|
| 3♥ | Transfer to spades | | |
| 3♠ | OP might bid 4♠ | | |
| | 3nt | OH chose game | |
| | 4♣ | Spades and clubs | |
| | | 4♦ | Accepts spades, slam interest |
| | | 4♥ | Accepts clubs, slam interest |
| | | 4♠ | Accepts spades, no slam interest |
| | | 4nt | Likes to play in NT |
| | | 5♣ | Accepts clubs, no slam interest |
| | 4♦ | Spades and 4+ diamonds | |
| | | 4♥ | Accepts spades, slam interest |
| | | 4♠ | Accepts spades, no slam interest |
| | | 4nt | Likes to play in NT |
| | | 5♣ | Accepts diamonds, slam interest |
| | | 5♦ | Accepts diamonds, no slam interest |
| | 4♥ | Shows 5-5 or 5-4 in M, pass or correct | |
| | 4♠ | Slam try in spades | |

Rule: After transfer followed by new suit, the suits accepts are as follows:

- If you want to accept a slam-try in M, bid the lowest cuebid.
- If you want to accept m as trumps bid the higher cue-bid.

| | |
|-------|------------------------------------|
| 3♠ | Slam tries with at least 4-4 in m |
| 3nt | No interest |
| 4♣ | 4-c clubs |
| 4♦ | 4-c diamonds |
| 3nt | To play, no interest in M or slam. |
| 4♣ | S.A Texas for hearts |
| 4♦ | S.A. Texas for spades |
| 4♥/4♠ | to play |
| 4nt | Slam try, bal |
| 5♣/5♦ | to play |

After competition over 2nt

2nt – (3/4x) - ??

D T/O

Responses to 3x and 4x

Responses to 3m

| | | | |
|-----------------|-------------------|-----------------------|-----------------------|
| 3M | forcing, OP bids: | 4M | 2+ support |
| | | 4y/3♠ | splinter, 3-c support |
| | | 3nt | 0-1 support |
| | | 4m | 8-c, 0-1 support |
| 4m | pre-empt | | |
| 3m/M – (D) – ?? | 3/4x RD | Not forcing strong | |

Responses to 3M

| | |
|----------------------------|---|
| 3♠ | natural forcing, continuation as after 3m- 3M |
| 4m | cuebid |
| 4♥ (over 3♠) or 4♠ over 3♥ | to play |
| Jump | to play |

Responses to 3nt (opening first or second position)

| | |
|----|-----------------|
| 4♣ | pass or correct |
| 4♦ | pass or correct |

After overcall D is for penalty, bid is trying to find support

Responses to 4m (S.A Texas)

| | |
|-------|----------------------|
| Relay | Invites OP to cuebid |
|-------|----------------------|

Responses to 4M

| | |
|-------|-----------------|
| 4♠/5x | showing control |
| Jump | To play |

Responses to 4nt (Asking for specific ace)

| | |
|----------|-----------|
| 5♣ | 0 ace |
| 5♦/5♥/5♠ | ♦/♥/♠ ace |
| 5nt | 2 aces |
| 6♣ | ♣ ace |

Slam bidding

RKCB (0-3,1-4,) Blackwood and Sjöbergs 5nt

If you can't ask for aces with 4nt, 5nt does this. RKCB replies.

- a) Jump to 6-level promises 2 aces and a void.
- b) 5nt promises 3 aces and a void (but after 1♣-1♦ only 1 ace and void).

Asking for trump-queen after 4nt is made by the next bid. Denying trump queen is made by bidding trumps. Ex (when spades is trumps) 4nt-5♣-5♦ (asks for trump queen)-reply 5♥ (extra values in hearts+trump queen); reply 5♠ (denies trump queen).

After asking for aces a bid in a suit instead of "Sjöbergs 5nt" asks for 3rd round control in the suit bidden.

After overcall 4nt: System is on if possible and D is odd aces. Pass is even aces.
When opponents bid 5♣, bid D instead of 5♦. After this 5♦ is asking for the queen.

4nt quantitative natural slam try; not forcing
Ex. 1♠-2♥, 3♦-4nt

4 minor as natural slam try

| | |
|--------|--|
| cuebid | After the first cuebid it is impossible to stop in 4M or 4nt |
| 4M | If this suit has been shown earlier this is for play. |
| 4nt | RKCB Blackwood |

Jump to 5nt when M is set as trumps

| | |
|----|--|
| 6♣ | ace or king (6♦ asks for extra length) |
| 6♦ | queen |
| 6♥ | extra length if sp is trump |
| 7M | 2 top cards |

Splinter-bid

Unusual splinter has to be void. E.g. 1♠-2♣-4♥ or (1♠)-2♥-(pass)-3♠ or 1♦-1♥-2♠/4m

Last Train

If you want to continue the slam invitation on the 4-level, the bid under the trump suit doesn't need to show control. Last train may also be 4♠, when clubs are set as trumps.

Voidwood

Jump to 5 when we have an agreed trump. Ex 1M-2nt-3x-5y

| | |
|-----------|--------------------------------|
| 1:st step | 0-3 aces |
| 2:nd step | 1-4 aces |
| 3:rd step | 2 aces and denying trump queen |
| 4:th step | 2 aces and trump queen |

Generally

Forcing pass

- a) After a game force
- b) After strong bidding without much competition. Not after $1\heartsuit - (3\spadesuit) - 4\heartsuit$
- c) After $(1nt)\text{-}D\text{--}(2\clubsuit)\text{--}??$ when $2\clubsuit$ is to play. Bid is weak and pass is forcing.

Following rules below 3nt

- a) With 2 unbidden suits you bid a suit with stopper when you are able to bid both suits under 3NT.
When only one suit is able to be bid, this asks for stopper!
- b) With one unbidden suit you ask for stopper by bidding the suit

Doubles after trump support

After a single raise, double in second position is for penalty and double in 4th position shows a balanced strong hand. Exception; when opponent's bid takes away all invitational bids, double is game try. When opponents bid suits they don't have: double shows that you wanted to bid this suit. When opponents have found a suit: double shows a strong hand.

1♠ - (pass) - 2♠ - (3♣/3♦)
D penalty D

1♠ - (pass) - 2♠ - (3♣/3♦)
pass - (pass) - D strong, bal

1♠ - (pass) - 2♠ - (3♥)
D game try

Doubles

When opponents reached 3nt after 1nt-3nt double asks partner to lead his weakest M.
When opponents reached 3 NT in other ways double asks partner for an unexpected lead!
When opponents opened with a suit and then reached 3nt double often ask partner to lead the opening suit.

We also use Lightner doubles when opponents reached a game or slam. This means a lead to partners void.

Bidding in defence

Overcall

New suit from RP after partner's overcall is nonforcing, except on the one-level. A cue bid in the opening suit after partner's overcall is always forcing, often showing a good 3-card support. If not, own good suit and after partner's bid and new suit bidden; forcing game. Jump to the 3-level in the opening suit is game invitation in the overcalled suit, if the opening showed that suit. **Against nonsense suit (m), jump to the 3-level is forcing with suit bidden.** Against natural system, all jumps are game invitation and fit showing when opponents pass.

(1x) – 1M – (pass/2♣) - ????
2nt Natural invitational
4M pre-empt

1♦/♥ – (4♠) – 4nt Blackwood. When we open the bidding 4nt is Blackwood

(2♥) – 3♣ – (4♠) – 4nt 2♥ is weak and at least 4-4 in ♠-♥. 4nt is not Blackwood when opponents have open the bidding. 4nt show in this case 6♦-2♣.

(1M) – pass – (3m=trump support) - D TO
(1m) – pass – (3 other m= trump support) - D TO

(1m) – pass – (1nt) - ???
D Take out
2♣ Asking major
2♦ One M; 6-c
2M 5-c M and 4+ m (might have 3 c m sometimes)

(1M)-D-(2M) - ???
D Take out often without 4 other M, or 4card m + 4oM
2NT Natural inv. With stopper in M

Lebensohl

We use Lebensohl when we have to bid after a TO double. We do this because we want to bid differently if we have a strong hand or a weak hand. We use Lebensohl in following situations:

- We open with 1nt/1♣ and the opponents bid on the 2-level.
 - Opponents open the bidding which shows Multi/Weak/Askeröd 10-13.
 - Opponents bid 1M-P-2M-D (Not after 1M-p-2M-p-p-D (2nt shows here 2suits))
1. Bid on the 2 level shows 0-8hp
 2. Bid on the 3-level is invitational. These bid shows 8-10hp (same when jumping), or 11-13 if partner balanced in last position.
 3. Bid 2nt to show a bad hand or a hand forcing to game. Partner bids 3♣ with 12-16hp or something else if stronger (17+) On 3♣ partner will bid:
 - 3.1 With bad cards pass or a suit lower than opponents suit.
 - 3.2 Bid 3 in opponents suit shows FG and 4-card suit in the other M or bid a higher bid than opponents suit shows a 5-card suit and is also FG.

Responder's bid after T/O

| | |
|------------------|--|
| (1x)-D-(pass)-1y | Shows 0-9 hp. If 5-c suit, 0-7 hp. If partner raises to a) 2-level this shows 4-c support without extra strength (12-15 hp). b) Cuebid shows at least 3-c support and 16+ hp. If you have 16-18 hp and 4-card support you always bid cuebid! c) Jump to 3y shows 19-21 hp with at least 4-c support. |
| (1x)-D-(pass)-2y | RP's non-jump 2-level bids show 0-9 hp and at least 4-c suit. Jumps to the 3-level show 10 hp and usually a 5-c suit, but if necessary, jumps may have to be made in a 4-c suit. |

Bidding after 1x-opening

(1x) – 1y – (pass) - ??

| | |
|-----------|--|
| 1z | forcing |
| 1nt | nat, 8-12 |
| 2x | forcing |
| 2z (jump) | 5+ c and 4-c support in y, nonforcing. |

NT-defence – Kaplan

We also play this defence when partner has opened the bidding on the one-level.

D - penalty D

| | | |
|----------|-------------|--|
| Opp. bid | 2♣/2♦ | |
| We | pass | As take out Double |
| We | D | For penalty, at least Hxx |
| We | bid | Natural Bad cards |
| Opp. bid | 2♥/2♠ | |
| We | pass | Neutral |
| We | D | For penalty in first position but take out in last position. If PD at least Hxx. |

D - In forth position **5m+4M (only against strong NT). RP bid 2♣ as pass or correct in m, 2♦ asking for M.**

| | |
|------------|---|
| 2♣ | asking for M, unbal. If partner has opened 1♦ we have at least 4-4 in M. If partner open 1♥, we have 5-2 in M and when OP opens 1♠ we have 2-5 in M. |
| 2♦ | 6-c M. Multi bidding when partner passed or opened with 1♣ |
| 2♦ | Natural support when partner opened 1♦ |
| 2M | 5-c M + 4-c m when partner passed or opened with 1♣ |
| 2M | Often 6-c when partner opened 1♦/1♥ |
| 2nt | both m |

When the opponents open 2♣ (Precision)

| | |
|-------|--|
| 2nt | 17-19 hp. Weaker in 4 th pos, 15-17 hp. |
| 3M/3♦ | Constructive. |
| 3♣ | 5-5, spades and diamonds |
| 4♣ | 5-5, spades and hearts |
| 4♦ | 5-5, hearts + diamonds |

When the opponents open 2♦ (week)

| | |
|-----|--|
| 2nt | 17-19 hp. Weaker in 4 th pos, 15-17 hp. |
| 3M | Constructive. |
| 3♦ | 5-5, spades + clubs |
| 4♣ | 5-5, hearts + clubs |
| 4♦ | 5-5, spades + hearts |

When the opponents open 2M(week or Askeröds)

| | |
|----------|--|
| 2nt | 17-19 hp. Weaker in 4 th pos, 15-17 hp. |
| 3M (cue) | 5-5 in minors |
| 4♣ | 5-5, OM and clubs |
| 4♦ | 5-5, OM and diamonds |

Overcall 1nt

| | |
|--------------------------|---|
| 2 nd position | 15-17 hp, TopClub |
| 4 th position | 11-16 hp. 2♣ is at least invitational opposite a strong NT - over caller bids 2nt with 15-16 hp and 2nt system applies. |

Jumping overcall suit

| | |
|--------------------------|------------------------------|
| 4 th position | At least 6 card and 11-15 hp |
|--------------------------|------------------------------|

(1x) pass (1y)

| | |
|-----|---|
| 2x | 5-5 in the unbidden suits |
| 2y | shows the suit (6-c) and opening strength |
| 1nt | 17-19 hp, TopClub |
| 2nt | 5-5 weak with not much in defense |

(1M) pass (2M)

| | |
|-----|-----------------------|
| 2nt | 17-19 hp, 2nt bidding |
| 3M | 5-5, minors |
| 4m | 5-5, m+OM |

(1m) pass (2m)

| | |
|-----|-----------------------|
| 2nt | 17-19 hp, 2nt bidding |
| 3m | 5-5, sp + om |
| 4om | 5-5, hearts+om |
| 4m | 5-5, M |

(1x) – 2x or (1x) – 2nt: 2-suiter

Shows 12+ hp and at least 8+hp in the bidden suits. If the vulnerability and the situation is right you might be a little flexible with the hp.

2nt shows the two lowest suits. Cuebid shows the highest and one more (partner's nearest suit-bid is pass or correct, the remaining suit is own suit). The same even on higher levels. **NT-bid on nearest level is positive asking.**

(1♠) - 2♠ -(D) Pass = Bid yourself partner!

RD = our board. I expect a plus score

2nt = At least support in both minors. Asking for cooperation.

3♣ = preference

3♦ = own suit

(3x) – 4x/4y

(3M) -4M oM + one m

(3♦) -4♣ Clubs + M (5-5)

(3♦) - 4♦ both M (5-5)

(3♣) - 4♣ Both M (5-5)

(3♣) - 4♦ diamonds + M (5-5)

(4X) -

4x=m D=Take out

4x=m (Texas) D= Take out, pass followed by D shows strong, bal

4x=4♥ D=Take out with accept for spades

4x=4♠ D=Strong cards

Weak opening with 4M-5+m

If opponents show a weak two-suiter with a 4-c suit, cue-bid in that suit shows the suit bidden.

Jumping cue bid

Asking for stopper

Against 1♣/♦ at least 3-c suit

Cue-bid is two-suited.

Against 1♣(5542), two-, three-way club or magic 1♣/1♦(slaskruter)

Cue bid shows the suit.

2♦ after 1♣

2♥/2♠

2nt

3m

2nt from overcalls partner is forcing to 3 in overcalls suit.

5-5 in M

weak 6-card

two-suiter with both m

Pre-empt

Against strong 1♣

| | |
|-------|--|
| D | 5-c hearts, constructive |
| 1♦ | 5-c spades, constructive |
| 1♥ | weak with 5-c hearts or spades |
| | 1♠/2M/3M pass or correct, multi bidding |
| | 4M to play |
| | 2nt asks for M (as 2♦-2nt) |
| 1♠ | assume T/O with both minors, but may be nuisance bid when nv versus vul |
| 1nt | hearts and clubs or spades and diamonds |
| 2♣-2♠ | 6-c in bid suit or 5-5 the next two suits. Tactical bidding following. If partner to overcaller bids, this shows support in overcalled suit; multi bidding |
| 2nt | preempt, hearts and clubs or spades and diamonds |

(1♣)-pass-(1♦)(weak)

| | |
|-------|--|
| D | M at least 4-4 |
| 1♥/♠ | hearts / spades |
| 1nt | hearts and clubs or spades and diamonds |
| 2♣-2♠ | 6 card in suit bidden or 5-5 thereafter; tactical bidding after that. IF partner to overcaller bid, this shows support in overcall suit; multi bidding |
| 2nt | preempt, hearts and clubs or spades and diamonds |

They

1♣-1♦(weak)-1N-
1♣-1♦(weak)-1♥(relay)-1♠(weak)-1N-

We

defence as they open 1nt
defence as they open 1nt

Against two-, three-way club or magic 1♣

We treat this as they opened with 2+ clubs

| | |
|----------|------------------------|
| 2♣ | 6-c suit |
| 2♦/2♥/2♠ | weak 6-card |
| 2nt | two-suiter with both m |
| 3m | preempt |

Against 2♦ Multi

| | |
|------|---|
| Pass | Too weak to act or up to 16hp with insufficient distribution, e.g 3-suited distribution with singleton in one major. In the latter case T/O is planned. |
| D | 13-16 hp even distribution or 17+ hp regardless distribution |
| 2nt | 17-19 hp, balanced; 2nt-bidding, in 4 th hand 15-17 hp |
| 3M | Constructive |
| 3nt | Natural. 4♣ Baron asking for suits. |
| 4m | shown suit + M (5-5). If partner bids 4♥ that is for pass or correct. |

(2♦) – D - (2M) - ???

| | |
|------------------------|---------------------------------|
| 4 th pos. D | T/O |
| 4m | shown suit+one M as above (5-5) |
| Cuebid | natural |

(3x)-3nt

| | |
|-----|--|
| 4♣ | Baron (NT-bidder is not allowed to pass below 4nt) |
| 4♦ | a) Transfer for one M; pass or bid 4♠ b) Both m, to play c) One m, to play |
| 4M | forcing; OP bids 4nt neg or 5x reply to RKCB |
| 4nt | quantitative |
| 5m | slam-invitation |

Against 3nt pre-empt in a minor

| | |
|------|---|
| 4m | Bid your shortest m as a take out D. RP bids: |
| 4♦ | Asking 4-c M |
| 4♥/♠ | 5-c over 4♣, else 4-c |

Leads and signals

10-12

K from AKx on the 5-level and higher asks for length, small even.

In partners suit a low card is lead from Kn10x (not in nt). In unbidden suit the Jack is lead from Kn10x and a small from 109x (In NT lead 10). From interior sequence normally the third is to be lead.

When declarer plays a low card towards table we play the highest card from a sequence.

Through declarer

2/4 even in partners suit.

When declarer plays from the table we play the highest card from a sequence.

When we have 2 cards in the suit with detaching honours we play the lowest.

Signals

Low card is encouraging

When giving count, low-high is even

Lavinthal in obvious situations.

Honour shows sequence (or "wake up" signal).

After partner's lead, if you are not able to beat dummy's Jack (or lower card) you give count. (Look out here! We are playing bridge, might be correct not to cover the card played from dummy.)

After partners lead in NT, you signal with 4 or 5 small cards, **next lowest!**

When you discard from a long suit;

1) attitude 2) count 3) Lavinthal.

Lavinthal on partner's singleton-leads.

With interest in the lowest suit: when we give count in declarer's suit you can first play the middle one and then the smallest and at last the highest.

When declarer plays triumph or sometimes any other suit and your partner knows how many cards you have in the that suit give signals when it is important to you partner which of the remaining suits (often 2) that you prefer! Low-high signals for the lowest suit and high low for the highest. You also do that when you give count the second time partner plays a suit. Ex. Partner plays A and then King and you have 97632. First time you signal for no interest, and second time for lowest or highest of the remaining interests suit **(if partner know your length!)** The 2 for the lowest and 7 for the highest suit.

♣ ♦ ♥ ♠

Good Luck!