



OPENING BID DESCRIPTIONS					Emma Övelius and Ida Grönkvist	
Opening	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction
1♣		2	4♥	a) (11)12-14/18-19 bal w/o 5M b) Natural unbal with (4)5+♣	1♦=4+♥, 1♥=4+♠, 1♠=a) 6+ hcp w/o 4-card M, either balanced or with both minors, b) FG w/ 5+♦, 1NT=FG, "bal" or (4)5+♣, 2♣=Weak, 5+♣, 2♦=4-8 hcp w/ 6-card M, 2♥/♠=4-8 hcp w/ 5M and 5m, 2NT= Nat. INV, 3♣= INV vs 12-14 bal, 3♦/♥/♠= preemptive	1♣-1red -1M=12-14 bal. w/ 2-3c supp or 11-15 unbal. w/ 3c supp, -1NT=18-19 bal, -2NT=16+ w 6+♣, -3♣=6+♣ with 3-card M, -3uM=11-15 unbal w/ 4-c supp, -3M=18-19 bal. w/ 4-c supp.
1♦		4	4♥	Natural, semi- or unbalanced hand	1♥/♠=4+, F1, 1NT=FG, balanced or with clubs, 2♣=F1, 3+♣, 2♦=6-9 w/ 3+ supp, 2♥/♠=3-8 w/ 5M and 5♣, 2NT=FG+ with support, 3♣=INV with 4+supp, 3♦=6-9 with 4+ supp, 3M=0-8 w/ (6)7+M, 3NT=4+supp and void in M, 4M=To play, 7+M	1♦-1M -1NT=F1 with 4+♣, 2♣=6+♦, 2NT=18+ w/ 6+♦ w/o 4-c supp, -3♣=16+ w/ 4-c supp, -3M=11-15 w/ 4c supp.
1♥		5	4♦	11-23	1NT=semi forcing, 2♣=FG, 2+♣, 2♦=FG w/ 5+♦, 2♥=8-11, 3-c supp, 2♠=About 3-8 and 6+♠, 2NT=INV+ with 4+ supp, 3♣=Nat INV, 3♦=ART 0-5 w/ 4+supp, 3♥=6-9 w/ 4+supp, 3♠=4+ supp, intermediate hand with any void, 3NT/4m= void (3NT=♠), better or worse than 3♠.	1♥-1♠/NT; -2♣=11-15 w/ 5+♥ and 4+♣ or 16+ "any" (then -2♦=ART, FG vs 16+, -other bids = negative), -2NT=16+ w/ 4c supp, -3m=13-15, 55(+).
1♠		5	4♥	11-23	1NT=semi forcing, 2♣=FG, 2+♣, 2♦=FG w/ 5+♦, 2♥=FG w/ 5+♥, 2♠=8-11, 3-c supp, 2NT=INV+ with 4+supp, 3♣=INV with 6+♥, 3♦=Nat INV, 3♥=ART 0-5 w/ 4+supp, 3♠=6-9 w/ 4+supp, 3NT=4+ supp, intermediate hand with any void, 4m/♥=void, better or worse than 3NT.	1♠-1NT; -2♣=11-15 w/ 5+♠ and 4+♣ or 16+ "any" (cont. see above), -2NT=15+ w/ 6M and 4-card m, -3m/♥=13-15, 55(+).
1NT		-	-	14+ -17hcp, (semi)bal, 5M, 6m, all 5422:s possible, "NT-looking" 4441:s happens	2♣=Stayman, 2♦/♥=Transfer to ♥/♠, 2♠=NT-invite or 6+♣, 2NT=Transfer to ♦, 3♣=FG w/ 5-4 ms, 3♦=FG w/ 5-5 ms, 3♥/♠=41(53/35/44)/14(53/35/44), 4♣/♦=Transfer to ♥/♠, 4M=To play.	1NT-2♦/♥ -2NT/3♣=4+supp, min/max; 1NT-2♦/♥; 2M-2NT=4♣, -3♣=4♦, -3♦=6+M, INV or slam try.
2♣	X	0		a) FG b) 20-21 (semi)bal	2♦=Waiting, 2M=5+M, to play vs 20-21 bal, 2NT/3♣/♦=At least HHxxxx/Hxxxxx in ♣/♦/♥.	2♣-2♦; 2♥=a) 5+♥ b) FG (25+) bal.
2♦		(5)6	-	5-10 hcp	2M=F1 w/ 5+M, 2NT=INV+ asking, 3♣=F1 w/ 5+♣, 3M=FG, sets M as trump	2♦-2NT; -3♣=extras, semi natural, -3♦=Min, -3M=extras, semi natural, -3NT=natural
2♥		(5)6	-	5-10 hcp	2♠=F1 w/ 5+♠, 2NT=INV+ asking, 3m=F1, nat, 3♠=SPL	2♥-2NT; -3♣=Any min, -3♦=Max w/o ShS (then -3M is NF), -3♥/♠/NT=Max w/ logic ShS
2♠		(5)6	-	5-10 hcp	2NT=INV+ asking, 3♣=INV+ w/ 5+♥, 3♦/♥=F1 w/ 5+♦/♣.	2♠-3♣; -3♦=2*♥, -3♥=3*♥, -3♠=SHO ♥, min -3NT=SHO ♥, max
2NT		-	-	22-24 (semi)bal	3♣=Muppet stayman, 3♦/♥=Transfers, 3♠=Puppet to 3NT (both minors), 3NT=To play, 4m=Slam try with 6+M, 4M=Slam try with 6+m	2NT-3♣; -3♦=one or both 4*Ms, -3♥=no M, -3♠/3NT=5+♠/♥
3♣		6	-	PRE, about 4-10 hcp	3♦=Puppet to 3♥, 3M=Natural, NF and constructive, 4♦=Ask for KC w/ ♣.	
3♦		6	-	PRE, about 4-10 hcp	3♥=Puppet to 3♠, 3♠=Natural, NF and constructive, 4♣=Ask for KC w/ ♦.	
3♥		6	-	PRE, about 3-9 hcp	4♣=Ask for kc w ♥ (step responses: 0, 1, 1+Q, 2, 2+Q), New suit = Nat. FG	
3♠		6	-	PRE, about 3-9 hcp	4♠=Ask for kc w ♠ (step responses: 0, 1, 1+Q, 2, 2+Q), New suit = Nat. FG	
3NT		-	-	Solid 7- or 8-card major	4♣=Ask for shortness, 4♦=Ask for side Q or K, 4M=P/C	
4♣		7	-	PRE	4♦=Ask for kc w ♣ (step responses: 0, 1, 1+Q, 2, 2+Q), 4M=To play	
4♦		7	-	PRE	4M=To play, 4NT=RKC 1430, 5♣=Slam try in ♦	
4♥		6	-	To play	4♠=To play, 4NT=RKC 1430, 5m=Cuebid	
4♠		6	-	To play	New suit=Cue bid, 4NT=RKC 1430	
4NT		-	-	Asking for specific aces	5♣=No ace, 5♦/♥/♠=ace of ♦/♥/♠ 5NT=♣-ace, 6♣=2 aces	

HIGH LEVEL BIDDING

RKC 1430, ask for specific kings and third round control after RKC. Splinters, Italian style cue-bids.

If OPPs dbl a bid asking for stoppers: NT = 1,5+stoppers, RDBL = xx+, pass = 1 or 0,5 stopper, bid = nat with singleton in the doubled suit

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF and FSB Convention Card			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE							
1-level: (6)8-16, normally 5+ suit (occasionally 4)		Lead	In Partner's Suit					
2-level: Sound, (10)11-16(18), 5+ good suit (normally 6+suit) and normally not balanced.	Suit	3 rd from even, low from odd	Same					
Responses: Transfers from the opening suit up to 2 or 3 under our suit (NT-bids excluded). A jump to 3 in overcaller's suit = (5)7-9, 4+supp, double cue bid = (0)3-6 hcp w/ 4-c supp. When third hand doubles, we play transfers from 1NT.	NT	4 th best	3 rd and low, coded 9s and Ts		Category:	Green Sweden		
	Subsequent	2 nd and 4 th thru declarer in new suits	3 rd and low		Events:	Venice Cup 2023		
Reopening: Natural along lines stated above, but lighter.	Other:	K asks for count against 5-level+ and when declarer has "shown" a preemptive hand with 7+trumps			Players:	Emma ÖVELIUS and Ida GRÖNKVIST		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY				
Live (2 nd and 4 th): 15-18, system on (see 1NT-opening).	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE			
11-14 when balancing, system on (some modifications)	Ace	AKQ+, AKJ+, AKx+	AKQ+, AKJ+, AKx+		1♣ = Bal (can be 3352) or natural, with transfer responses			
Bph: Two lowest suits	King	KQ+, AK	KQ+, AKJT+		1♦ = 4+ (never balanced, only 4 when some 4441)			
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	QJ+	QJ+, QOT9+, AQJ+		1M = 5+M, 1NT=14 ⁺ -17			
(1♣)-2♦ = NF, 55 ♠+♦, -2NT= 55 ♥+♦, -3♣ = F1, 55 ♠+♦	Jack	HJT+, JT+, Jx	JT, JTx, AJT+, KJT+, Jx,		2♦ = Weak, 5-10 with (5)6♦			
(1♦)-2NT= 55 ♣+♥, -3♣ = NF, 55 ♣+♠, -3♦ = F1, 55 ♣+♠	10	HT9+, T9+, Tx	HT9+, T9x, Tx,		2M = Weak, 5-10 with (5)6M			
(1M)-2NT= 55 oM+♦, 3♣ = NF, 55 ♣+♦	9	xx9xxx, 9x	Q98+, J98+, 9x, (9xx)		2/1: FG			
Other jump overcalls are natural and preemptive.	Hi-x	Even (xxXx, Xx, xxXxxx)	xXxx, xXx, (Xxx)		Weak Jump Shifts on the 2-level (1♣-2♦=4-8 with 6*M, -2M=4-8 with 5M and 5m)			
Reopening 2NT = 19-21 balanced	Lo-x	Odd (xxxxX, xxX)	HxX, HxxX, HxxXx					
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening)	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENSE			
(1x)-2x =55+ in Ms (after 1m) or oM+♣ (after 1M).		Partner's Lead	Declarer's Lead	Discarding	The opening-bid 1♣: a) 12-14/18-19 bal. w/o 5c M, b) Natural			
(1m)-3m = 5+♠ and 5+om, stronger than a jump in other minor	Suit:	1 st ATT, low=enc	Count, low=even	ATT, low=enc	The responses 1♦, 1♥ and 1♠ to 1♣: Transfer responses			
(1M)-3M = 55+ minors, stronger than 3♣		2 nd Count, low=even	Suit preference	Count, low=even	Two suit showing bids; see Jump overcalls and direct cue bids			
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)		3 rd Suit preference		Suit preference				
Dbl = Strength/Tricks, 2♣ = Both Ms, 2♦ = 5+M,	NT:	1 st ATT, low=enc	Smith, low=enc	ATT, low=enc				
2M = 5+M and 4+m, 2NT = both minors		2 nd Count, low=even	Count, low=even	Count, low=even				
Reopening: Same		3 rd Suit preference	Suit preference	Suit preference				
Passed Hand: Dbl= both Ms or one minor, 2m= m+M, 2M= Nat	Signals:	UDCA, Lavinthal against NT, UD original count. In a promised 5+ suit, middle card=enc, high/low card=S/P						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES			SPECIAL FORCING PASS SEQUENCES				
Dbl = T/O	TAKE-OUT DOUBLES (Style; Responses; Reopening)			After strength-showing Dbls/Rdbl and when in game force, otherwise rarely used.				
(2M)-4m = 55+ in m+oM, 2NT=16-18, 3NT=to play	10+ hcp in direct seat with nice distribution. Cue bid is forcing as long as new suits are bid. Reopening: similar but can be lighter.			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
Cue bid: ms/Highest +one, 4NT = unspecified 2-suiter	SPECIAL AND ARTIFICIAL DOUBLES/REDOUBLES			Psychics: Pure psychics are not common, but lighter or stronger openings/PRE:s in 3 rd hand may occur.				
VS. ARTIFICIAL STRONG OPENINGS	3-card support doubles (frequent, but not mandatory, on through 2M)							
1♣: Dbl = Both Ms, 1NT=both minors	1♣-(1♦)-dbl = 4+♥, 1m-(1♥)-dbl = 4+♠			Frequent use of transfers and art NT-bids in competition.				
OVER OPPONENTS' TAKE-OUT DOUBLE				We are not very strict about our hcp-ranges.				
Transfers after 1♣-(dbl) (starting with 1♦) and 1M-(dbl) (starting with 1NT), natural after 1♦-(dbl). Rdbl=10+ hcp, penalty interest				Singleton A/K usually not shown as a singleton				