DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WBF and SBF Convention Card			THE PROPERTY OF THE PROPERTY O	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEAD	OS STYLE								
Aggressive on 1-level may be 4c suit but rare		Lead		In Partner's Suit						
TRF responses after 1 overcall but 1NT is natural	Suit 1 st /3 rd /5 th			1 st /3 rd /5 th						
New suit NAT F1	NT 1 st /3 rd /			1 st /3 rd /5 th		Category:	Blue			
Sound on 2-level, 10-16 and 5+ suit			2 nd -4 th with ATT through declarer		1 st /3 rd /5 th		SWEDEN			
	Other:	ner:				Event:	All			
For further overcalls and responses: [3.1]					Players:	Johan Upma	rk – Per-Ola Cı	ıllin		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMERY					
15-18 (11-14 over m and 11-16 over M 4 th seat)	Lead Vs. Suit			s. NT	GENERAL APPROACH AND STYLE					
System on	Ace	AKx(x)		AKx(x)		1♣=16+ hcp any, w/ relay sequences				
	King	AK, KQx(x)		AK, KQx(x), A	AK, KQx(x), AKJ10(x)		1 ◆=A. 11-13 NT(4-4-1-4) B. Natural ◆ (longer ♣ possible)			
	Queen	Qx, QJx(x)			Qx, QJx(x), KQ109(x)		1M= 5+ 10-15 hcp			
	Jack	Jx, J10x(x)			Jx, J10x(x)		2 ♦= Multi and 2M= 10-13 6 card suit			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10 KJ10, 109(x), 10x		0x		KJ10, 109(x), 10x		2NT=12-16hcp 5-5 minors			
1-Suiter: weak jump shifts, may be 5 usually 6card	9 1st/3rd/5th			1st/3rd/5th						
2-Suiter: 2NT 5-5 2 lowest unbid suits	Hi-x	1st/3rd/5th	st/3rd/5th		1st/3rd/5th		We use ZZ- points in relay sequences, where A= 3, K=2 and			
2 ◆ over 1 ♣ that can be short=5-5 in M's and const	Lo-x 1st/3rd/5th			1st/3rd/5th		Q= 1.				
Reopen: 2NT=19-21	SIGNALS IN O	RDER OF PRIOR	₹ OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE				
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening)		Partner's		clarer's Lead	Discarding	1M- 2♣= Co	nventional GF			
(1X) - 2X = 5-5 highest+ unbid, good hand	Suit: 1st	Low=enc.	Low	-High= even	Low= enc.	1M-1♠/NT; 2♣ (with unpassed partner)= 14-15 A		14-15 Any		
1X - 3X = Asking for stopper	2 nd	Low-high=	even S/P		Low-high=eve	2M=5M and 4+♣ 10-13 hcp				
	3 rd	S/P			S/P	2 ♦ = Multi, v	veak either M 5	i-9 hcp		
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	NT: 1 st	As above	As a	bove	As above	2M= 10-13 6(7) M				
2♣= Both MA, usually 54+	2 nd					2NT= 11-16 hcp 5-5 minors				
2 ♦ = Weak 6(5)c MA/ or strong one suiter m	3 rd					1 ^ -2 ♥ and	1 ♥ -2 ♦ show	a good raise o	or better.	
2M= Constructive 5c+	Signals (Trur	nps):				1				
Passed hand: D=M's, 2m=5+/4+ in m+M							·		•	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES						RCING PASS	SEQUENCES		
2NT=15-18, D=T/O, after (2 ♦ - ♠)-D-(?): LEB if poss	TAKE-OUT DOUBLES (Style; Responses; Reopening)					1X- (D) – RD, F2X				
$(2m)$ -3m=5+ \bigstar and 5+ other unbid suit, $(2m)$ -4m=M's	Light on ideal shape					1♣-(4NT+) now we have FP				
(2M)-3M=minors, (2M)-4m=5+m and 5+oM NF	Aggressive when balancing					1NT (14-16)-(X)-XX establishes FP to 2 NT				
VS. ARTIFICIAL STRONG OPENINGS	(1/2M)-X can be ELC with 4OM and 5+♦ (bid ♦ over partner's ♣)					1 NT-(2X=Art)-X establishes FP to 2 NT				
On strong hands we usually pass at first	, , , , , , , , , , , , , , , , , , , ,									
D= Majors NT= Minors	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
Ĭ	Support doubles and redoubles, not mandatory					In the relay bidding we use zz and not HCP.				
OVER OPPONENTS' TAKE-OUT DOUBLE	INV DBL (Only when there is no other invitational bid))	A=3 zz, K=2 zz, Q=1 zz, SING K=1 zz, SING Q= 0				
RD sets forcing pass to 2M					,	Psychics:Happens but pretty rare, types are explained at [4.1]				

Open ing	Tick if Art	Min No Cards	Neg Dbl Thru	Description	Responses	Subsequent Auction	Passed Hand Bidding
1*	X	-	4 🔥	17+bal/16+ unbal any distribution, unbal 15 w/ 11ZZ is opened 1♣. ZZ: A=3zz K=2zz Q=1zz J=0zz	1	1 . -1 . ; 1 . = 16-19 5+ . or 20+ any 1 . -1 . ; 1NT+ = same as 1 . -1NT+ by RESP but 9-13 zz. Else 1 step by opener is always (R) and 2+	Responder may F to game with 4+ ZZ.
				EE. 11-322 11-222 Q-122 v-522	or 4-4-1-4, 2 • -=8+ZZ w/5c+ • any sho	step show hand w/ SPL.	Contested bidding: [2.1]
1 •	X	1	4 🔥	11-13bal/10-15 5(4)c+ ◆ / 10-16 4441	2♣= Natural FG, 2MA=5-9 6c, 3mi=INV3NT, 3M=Preemptive	1 ♦-2m; 2M (Bal w/ 4cM)	2♣=Natural NF
1♥		5	4 🛕	10-15 hcp(5-10 ZZ), 5+	2♣=FG relay, 2♦=Good Raise+, 2 ♣ =5-9 6c, 2NT=FG-STG 12-15 any sho, 3mi=Nat INV.	1 ♥- 1 ♣/NT; 2 ♣ (with unpassed partner)= 14-15 Any. 2M=5M and 4+ ♣ 10-13 hcp 1 ♥-2 ♦: [1.1] 1 ♥-2 ♣: [1.2]	2.=Natural NF Contested bidding: [2.2]
1 🛧		5	4♥	10-15 hcp(5-10 ZZ), 5+	2♣=FG relay, 2♦=6c+♥ S/O / 5c+♥ INV+, 2♥=Good Raise+, 2NT=FG-STG 12-15 any sho, 3mi=Nat INV, 3♥= weak but constructive ♠ -raise.	1 ♣-NT; 2♣ (with unpassed partner)= 14-15 Any. 2M=5M and 4+♣ 10-13 hcp 1 ♣-2 ♦: 2♥= may be 0♥ 1 ♣-2 ♥: [1.1] 1 ♣-2♣: [1.2]	2.=Natural NF Contested bidding: [2.2]
1NT		-	3♦	14-16 3 rd seat vul: 15-16 4 th seat 15-16	Stayman but doesn't promise a M, 4-way Transfers w. 2♠ as 6+♣ or(weak 5-5m) and 2NT as 6+♦. 3♣= FG 54+m 3♦= INV w. any 6cM 3M=SPL 3c OM F 4m	1NT-2 * [1.3]	Contested bidding: [2.3]
2.	X	5	4 🔥	10-16	2 ◆ =INV+ asking, 2MA=Nat NF, 2NT=Inv+ w/♣ support 3 ◆ ♥ ♠ =GF good 6+ suit		
2 •	X	-	-	Multi, weak either M 5-9 hcp	2NT=F1, 4 ♣ TRF to your M, 4 ♦ Bid you M, 4M Nat	2-2NT; 3♣= any maximum, 3♦=min w/♥, 3♥=min w/♠	
2♥		6	-	10-13 6+ suit	2NT=Inv+ w. support	2♥-2NT= [1.4]	
2 🔥		6	-	10-13 6+ suit	As above	2 - -2NT= [1.4]	
2NT	X	-	-	12-16 5-5mi	3♥=FG ask, 3 ♠ =Nat INV, 4mi=Weak	2NT-3♥= [1.5]	
3♣		6	-	Pre-emptive	4♦= Min/Max RKCB		
3♦		6	-	Pre-emptive	4♣= Min/Max RKCB		
3♥		6	-	Pre-emptive	4♣= Min/Max RKCB		
3 🔥		6	-	Pre-emptive	4♣= Min/Max RKCB		
3NT	X	-	-	1 st /2 nd Solid minor 3 rd /4 th To play	4/5 mi= P/C		
4 👫		6	-	Pre-emptive			
4 •		6	-	Pre-emptive			
4♥		6	-	Pre-emptive			
4 🔥		6	-	Pre-emptive			
4NT							
5 .							
5 🔷							
5♥							
5 🔥							
5NT							
HIGH	LEVEL	BIDDI	NG				
RKCB	1430, 3	A/NT-se	erious, C	Cuebids up the line			