

Supplementary sheets M. Grönkvist – D. Gullberg Sweden U26

[Supplementary note 1] – 1M-2NT

1♥-2NT (4+ support, invitational+)

3♣	Minimum				
		3♦	FG, asking for ShS		
				3♥	No ShS
				3♠	Short ♠
				3NT	Short ♦
				4♣	Short ♣
		3♥	Inv.		
		3♠, 4♣	Showing singleton		
		3NT	Singleton ♦		
3♦	Extras w/o ShS				
					3♥ No ShS, 3NT singleton ♦, 3♠/4♣ showing singleton
3♥	Extras, short ♣				
3♠	Extras, short ♠				
3NT	Extras, short ♦				
4m	Void m				
4♥	Void ♠				
4♠	Void ♠, stronger				

1♠-2NT: (4+ support, invitational+)

3♣	Minimum				
		3♦	FG, asking for ShS		
				3♥	No ShS
				3♠	Short ♥
				3NT	Short ♦
				4♣	Short ♣
		3♠	Inv.		
		3♥, 4♣	Showing singleton		
		3NT	Singleton ♦		
3♦	Extras w/o ShS				
					3♥ No ShS, 3NT singleton ♥, 3♠ singleton ♦ 4♣ showing singleton
3♥	Extras, short ♥				
3♠	Extras, short ♣				
3NT	Extras, short ♦				
4m	Void m				
4♥	Void ♥				
4♠	Void ♥, stronger				

Also used (with logical modifications) after 1♦-2NT.

[Supplementary note 2] – 2M-2NT

2M-2NT:

- 3♣: Minimum hand, bad suit
- 3♦: Minimum hand, good suit
- 3♥: Maximum hand, bad suit
- 3♠: Maximum hand, good suit

Relay (if not 3M/3NT) asks for short suit

[Supplementary note 3] – 4th seat openings

2♣: a) FG with ♣ or ♠ b) 18-19/24+ BAL

2♦: a) FG with ♦ or ♥ b) 20-21 BAL

2NT: 22-23 BAL

3X: 10-13 hp, good 7-c suit

3NT: To play

[Supplementary note 4] – Passed hand bidding

After 1♣: 1NT = 10-11 BAL

After 1♦: 2♣ = 8-11 hcp, 4(+) supp, 2♦ = 3-7 hcp, (3)4(+) supp, 3♦ = 6-9 hcp with 4+ supp and a shortness

After 1M: 1NT = Can't have supp, 2♣ = 8-11 hcp, 3-c supp, 2♦ = 6-9 hcp, 4(+) sup w/o shortness, 2M = 4-7 hcp, 3-c supp, 3M = 6-9 hcp with 4(+) supp and a shortness

[Supplementary note 5] – Responses to jump overcalls, direct and jump cue bids

Jump overcalls ((1m)-2M) and direct cuebids:

The two suits are always known.

Giving preference at 2-level: Natural, to play

Giving preference at 3-level ((1M)-2M): "Invitational", promises some values

2NT is a puppet to 3♣, to show a weak hand that wants to play one of the suits on 3-level or "any" game force

Cuebid: Primarily a stopper ask

Other bids: "Natural"

Jump cue:

3NT = I have a stopper

4/5m = Pass or correct

[Supplementary note 6] – Responses to T/O-doubles of preempts

After 2-level opening:

2NT is a puppet to 3♣, to show a weak hand that wants to play a suit lower than the opening or a game force with 4-c oM/doubt about NT.

3-level bids (non jumps): "Invitational", 7-10 hcp

Cuebid: Stopper ask without 4-c oM

Other bids: "Natural"

[Supplementary note 7] – Responses to T/O-doubles

1x = 0-11 hcp (if 8-11, 4-c x)

1NT = Puppet to 2♣, 0-7 hcp or FG (Pass/2lower = 0-7 hcp, 2cue+ = "NAT" FG)

2lower = 8-11 hcp, 4+ suit

2higher = 8-11 hcp, 5+ suit

2cue over a m: 8-11 hcp, 44+ Ms

2cue over a M: 8-11 hcp, 4-c oM and 5+ m

[Supplementary note 8] – Special doubles and redoubles

3-card support doubles and redoubles

Played up to (and including) 2M after 1♣-1red. Not obligatory but we may double with 12 balanced and 4333.

Maximum Overcall Doubles

Double is invitational after 1M-2M (or 1M-(D)-2M-1) when opponents bid 3M-1 (and 3new is then ART INV). This is independently if they raise each other, bid after a T/O-double or if it's their side's first bid. Over lower bids, dbl is for penalty.